Admission Requirements and Study Objectives

Admission Requirements: The prerequisite for admission to the Bachelor’s degree programme in Interior Design is the general higher education entrance qualification or the entrance qualification for studies at universities of applied sciences. Since 2009, master craftsmen and ‘qualified professionals’ can also be admitted to the degree programme. See the website of the Office of Student Affairs and that of the Bavarian State Ministry of Science, Research and the Arts. As a special admission criterion, students must take a one-day aptitude test at the faculty in Rosenheim to prove that they are qualified to study. A portfolio with self-made works (up to 15 sheets, max. DIN A2 format), which should also provide information about the applicant’s aptitude, must be brought along. In addition, an eight-week internship (e.g. craft business or building contractor) must be completed before the start of the degree programme.

Study Objectives: The aim of the degree programme is to impart knowledge and skills for the independent and responsible work of the interior architect. The interior architect manages his design tasks with his knowledge and understanding of spatial effects. His field of work is predominantly interiors, furnishings, furniture and design, interior-related buildings and spatial structures. In addition to design and construction knowledge in the field of space and objects, students receive instruction in structural engineering, building physics, lighting design and building economics.

Sequence of Study

Bachelor’s Degree Programme: The Bachelor’s programme consists of six semesters of theory and one practical semester. The first four semesters provide the basic knowledge for the project work that takes place in the sixth and seventh semesters. In the 5th semester, students complete a practical study semester in an interior design or architecture planning office. From the sixth semester onwards, students work intensively on interdisciplinary study projects that address and deepen special areas, e.g. exhibition design, furniture design or building in existing contexts. Students can gain experience abroad during the internship or during a study visit at one of our partner universities in Europe and abroad. The Bachelor’s thesis in the seventh semester completes the degree (‘Bachelor of Arts’). This degree obtained in Rosenheim also entitles the student to take up a Master’s programme at other universities in Germany and abroad.

Master Programme: ‘Interior Architecture and Furniture Design’: Since 2009, the Faculty of Interior Architecture, Architecture and Design has offered the consecutive ‘Master of Arts’ in a three-semester programme. Applicants with a first academic degree in interior architecture, architecture, design or a related subject are eligible for the Master’s programme. See also: www.th-rosenheim.de/en/design/

The Profession

Career Prospects: The study of interior architecture at universities is recognised in the European Union and placed on an equal footing with other courses of study. The training enjoys a very good international reputation. Interior architecture graduates work in planning offices in the fields of construction, product design, transportation design, in the areas of lighting planning and lighting design, in trade fair construction, municipal facilities, in the advertising industry, magazine and media design as well as in the event and scenographic fields. Self-employment is possible in these fields.

The following skills are promoted and developed in the course of studying Interior Architecture: First and foremost creative skills: clear judgement of space, form, objects, proportion, light, materials and colour and the development of a rigorous and methodical design process. Secondly communication skills: formal qualities of our environment are identified and documented by means of visual communication. This includes free-hand drawing, composition and 2D and 3D analog-and digital-based graphics and modelling. Finally technical skills: understanding and implementing the principles and processes of constructing, assembling and creating objects and spaces.
Park and Charge (4. sem.)
Bianca Lechner
Susann Lehmann
Jennifer Sperber
Valentina Vollmer
Prof. Kilian Stauss
LB. Thomas Hanzalik

River bath (6. sem.)
Julia Denzer, Indra Finger, Selina Hermann,
Eva-Maria Jany, Melanie Kirchgeorg,
Julia Klementz, Andrea Pernkoppf,
Janina Schuldt, Mirjam Spieler,
Marko Steininger, Lisabell Zint
Prof. Denise Dih

LSD – Lucy in the Sky with Diamonds (6. sem.)
Andreas Dopfer
Prof. Mathias Wambajanß
LbA. Mathias Schmidt

Lichtwerkstatt
Prof. Mathias Wambajanß

The transitory space (6. sem.)
Karina Rychlik
Prof. Denise Dih
Prof. Mathias Wambajanß

Design
Prof. Kilian Stauss
in collaboration
with the VisualLab:
Stefan Guggenbichler
Otto Scheitinger

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